

# Serverless Leaderboards





# Who am I?



#### **Serverless Enthusiast**

Using  $\lambda$  since it was released 2015, AWS for 4 years



# **ACG Platform Developer**

Billing, {Course, Series} Catalog, Transcoder





# Just because you can does not mean you should







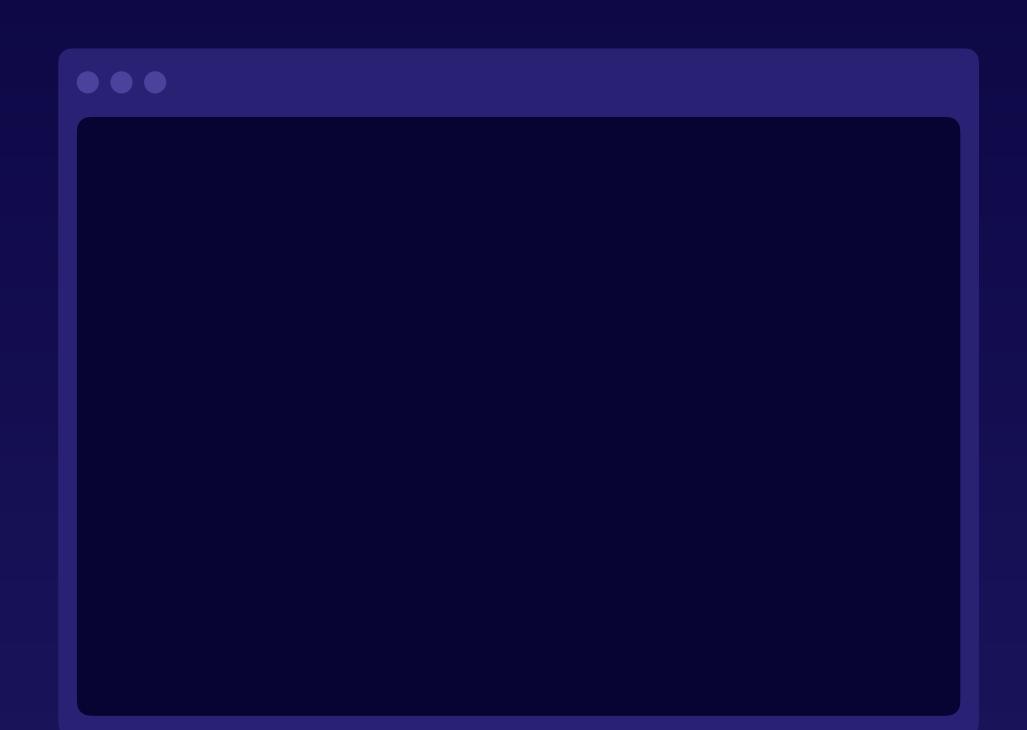


# ~ Start Demo ~



# Leaderboards







#### Solution should be able to accommodate for

# **Faceted Search**

Should be able to drill down and provide scores for, time, location, cloud service, organisation

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#### Performant

Leaderboard should be able to be retrieved in a reasonable amount of time, this is going to imply some pre-computation





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## Current

The results should be able to be **streamed** and there should be a little delay between earning the score and having it **appear on a** leaderboard

### **Compare against previous periods**

It would be ideal to track where you were in a given month on a board, perhaps you were within the top 100 on the previous day. This could provide encouragement



#### The challenge

# **Completely elastic**

Should be able to scale up from one user to millions of users in a reasonable amount of time\*



### **Serverless Technologies**

Low maintenance overhead, maintaining large Kafka / SQL clusters is not something we are good at



#### Pay per use 2

Resources which are not needed used should not be costing money

# 4

# **Highly Available / Fault Tolerant**

System should be able to continue working correctly without any performance degradation if an AZ goes down



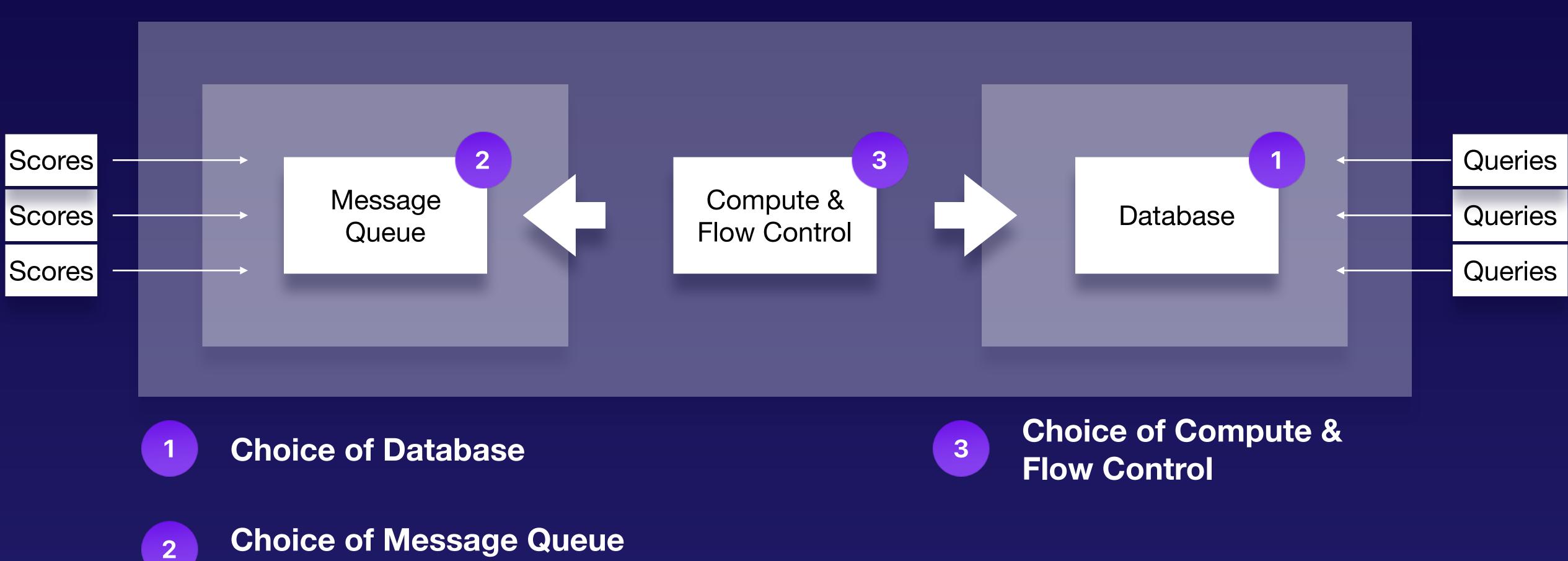
#### Considerations

- 1. Application Maintained Materialised Views
- 2. Stream Based System
- 3. Pull Based System





#### Architecture

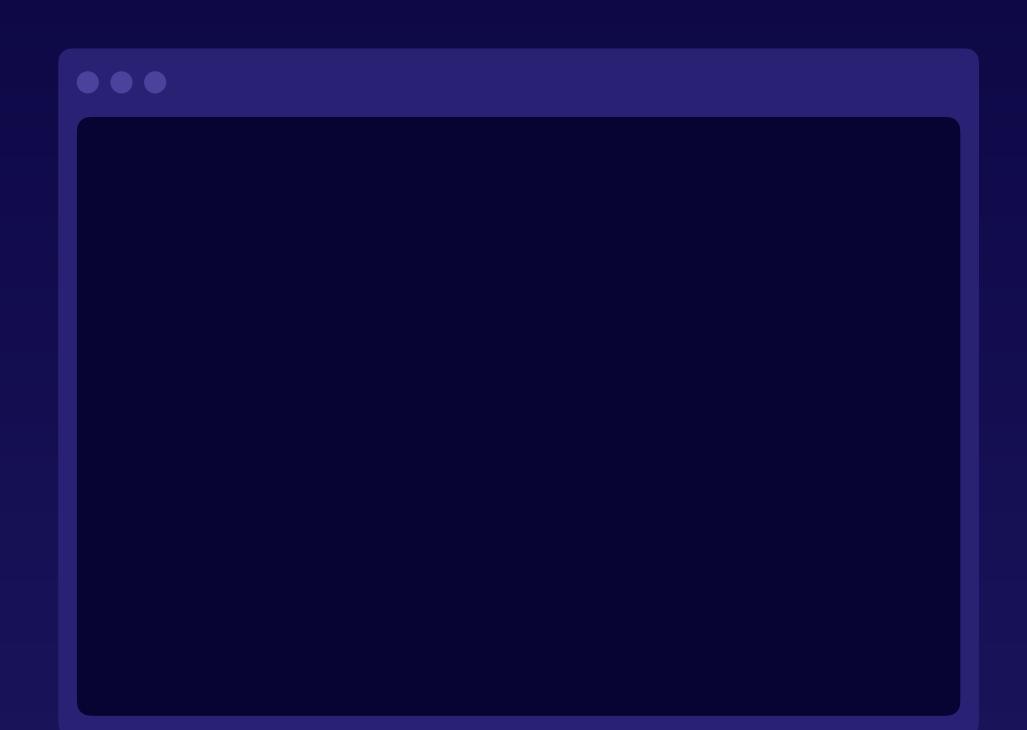






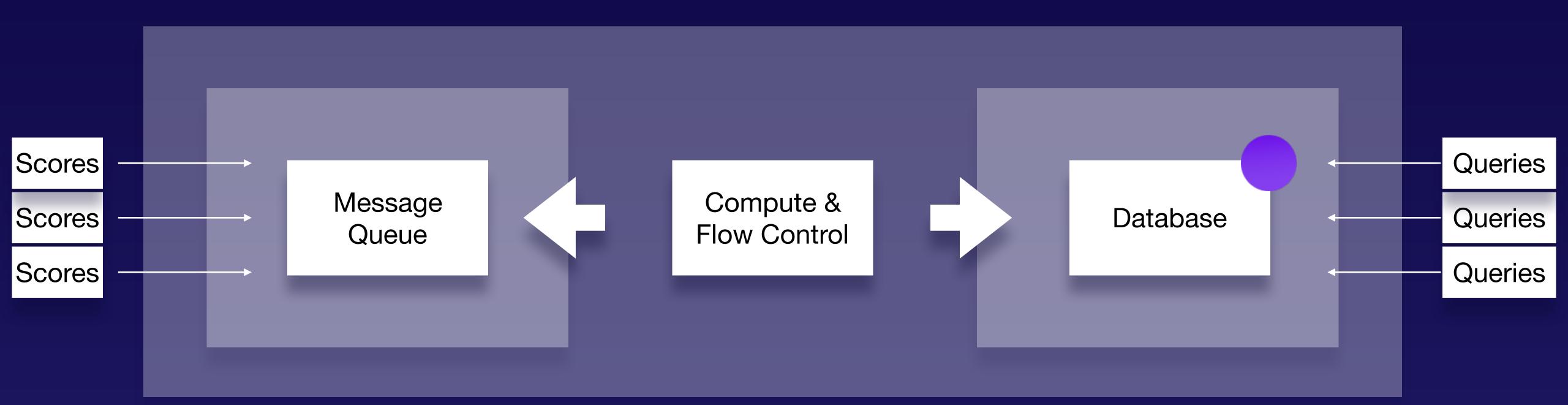
# Database







#### Architecture







#### Why DynamoDB?

# Elastic

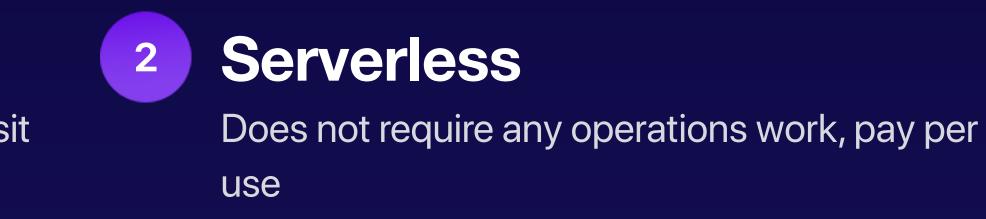
Scales up and down based on load, does not sit around idle. Does require turning to get high utilisation



# **Predictable / Low latency**

DynamoDB can typically perform inserts / reads in single digit latencies







4

#### **Upfront design**

Limited querying capabilities means that it is important to design our key schema upfront



### **Partitioning Schema**



# **Hot Partitions**

These have to be considered when looking at read / write load into the database. Hard cardinality keys are a requirement





# **Query / Write Models**

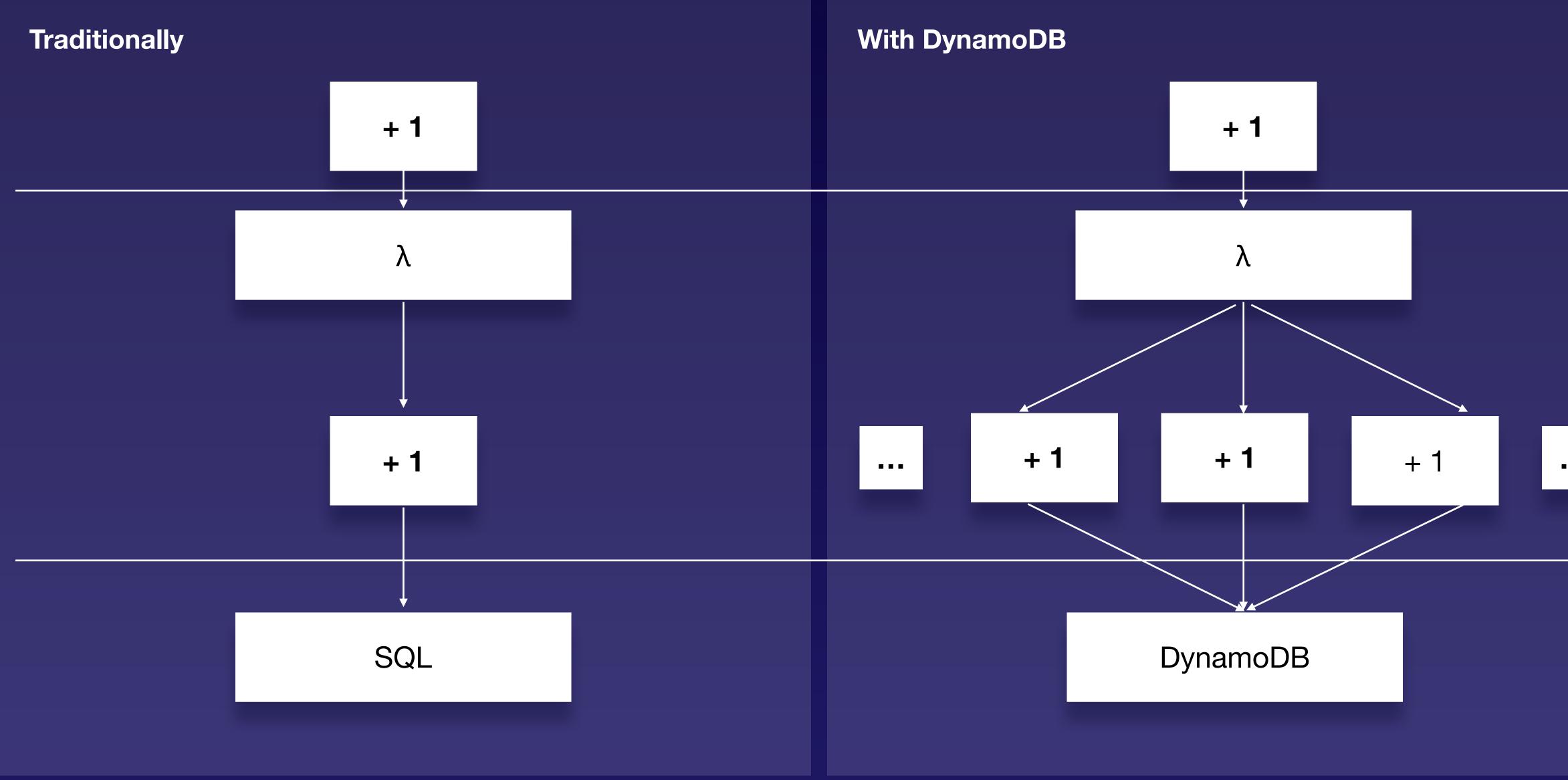
Base table has all information in it to update a score.

GSI contains all the information needed for querying the leaderboards

Can assign different throughputs on different parts of the table



#### **Materialised View Updates**



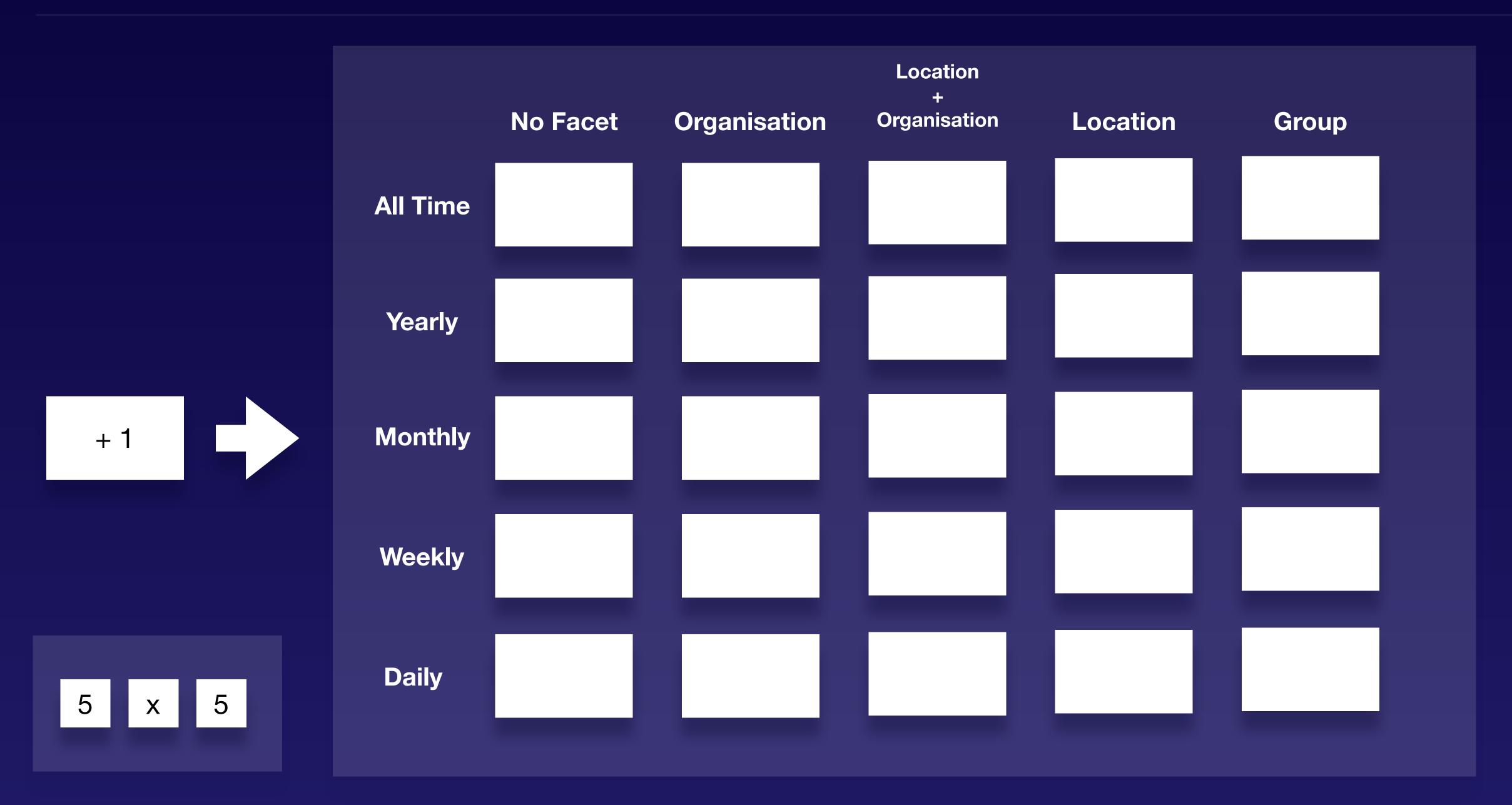








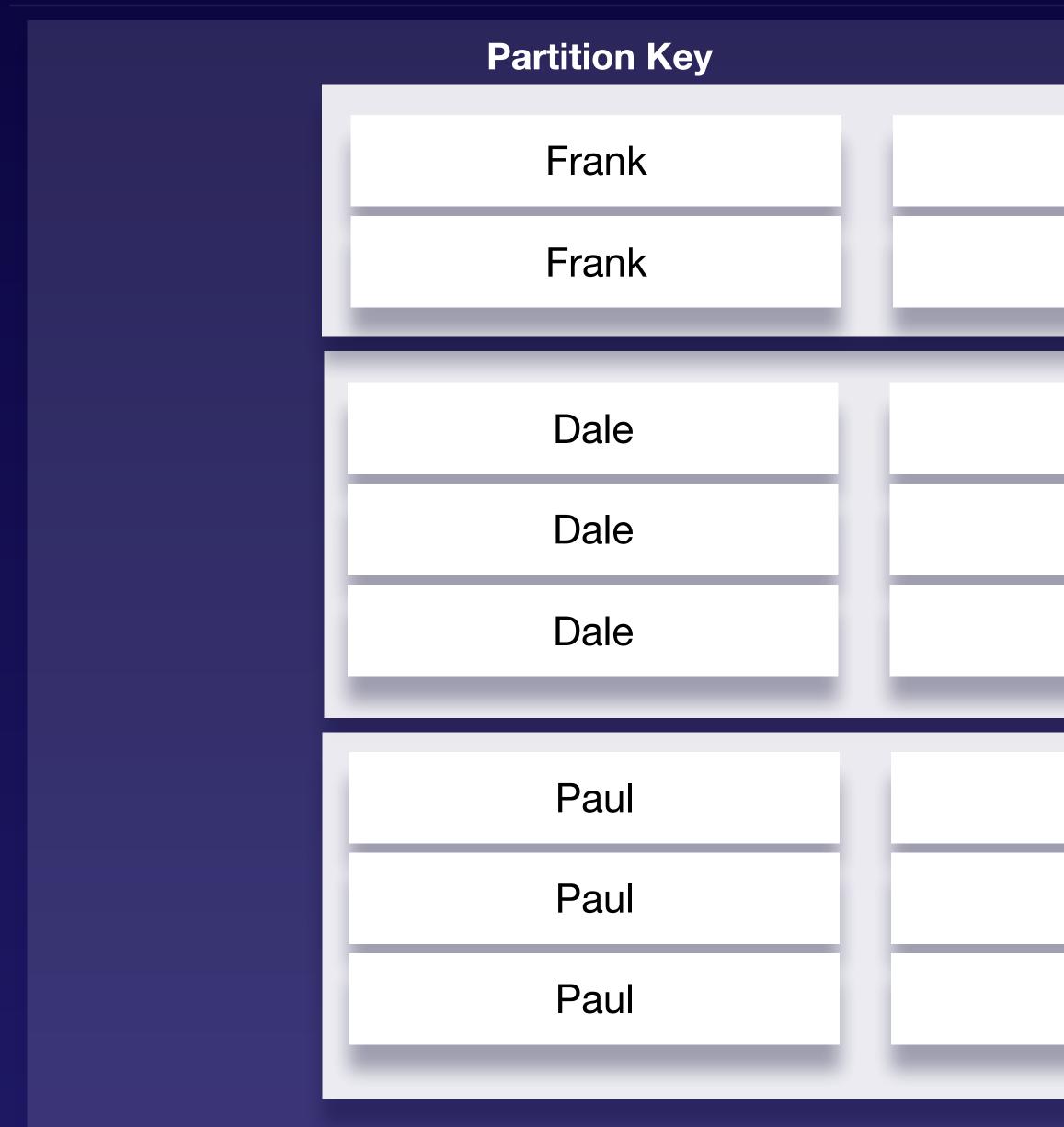
#### **Materialised View Updates**







#### **DynamoDB Basics - Partition Key + Sort Key**

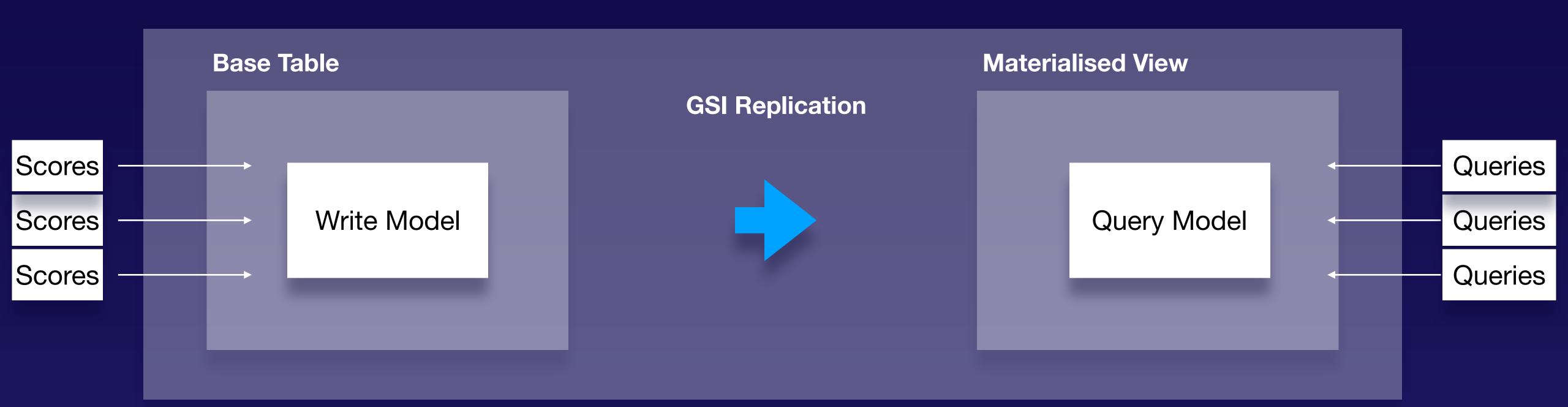




#### Sort Key

7	3
6	3
3	2
3	2
3	2
2	1
1	1
1	1















UserID (Partition)	Leaderboard (Sort)	Score
Dale	Yearly-2018	3
Dale	Yearly-2019	8
Dale	Monthly-2018/1	2
Dale	Monthly-2018/4	2
Dale	Monthly-2018/5	2
Dale	Monthly-2018/43	1
Dale	Monthly-2018/42	1
Dale	Monthly-2018/41	1



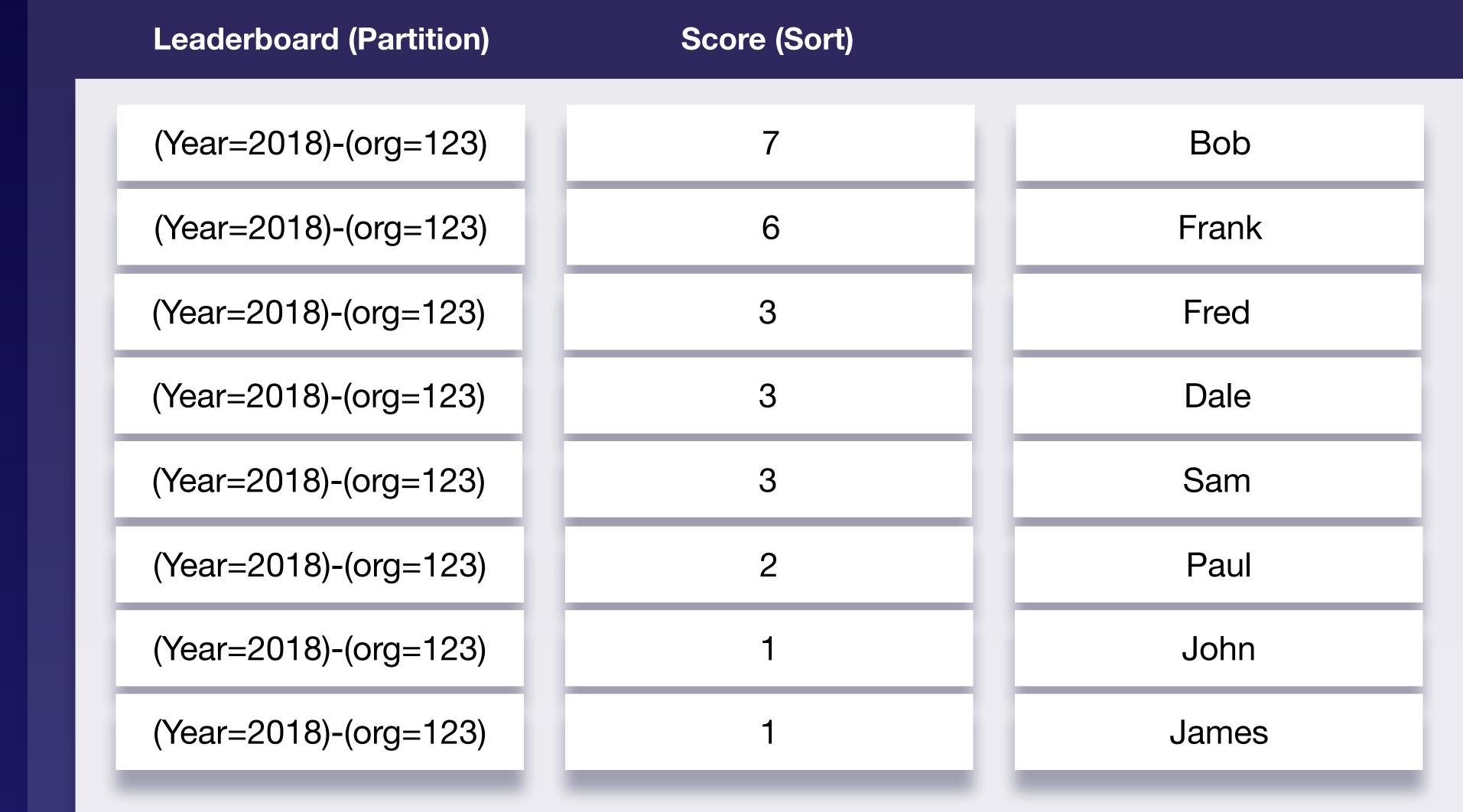








#### **Query Model**







#### **Read Model - Partitioning Scheme**







#### **Query Model - Partition split based off of score**







#### Write / Query Model

#### UserID (Partition) Leaderboard (Sort)

Dale	Year-2018	7
Dale	Year-2018	6
Dale	Month-2018/1	6
Dale	Month-2018/4	2
Dale	Month-2018/5	1
Dale	Week-2018/43	4
Dale	Week-2018/42	7
Dale	Week-2018/41	8



Le	aderboard (Partition)	Score (Sort)	UserID
	$M_{opth} = 0.10/1.0$	7	Frank
	Month-2018/1_3	/	Frank
	Month-2018/1_3	6	Dale
	Month-2018/1_3	5	Sam
	Month-2018/1_2	3	John
	Month-2018/1_1	2	Fred
	Month-2018/1_1	2	Jo
	Month-2018/1_1	2	James
	Month-2018/1_1	1	Jeff



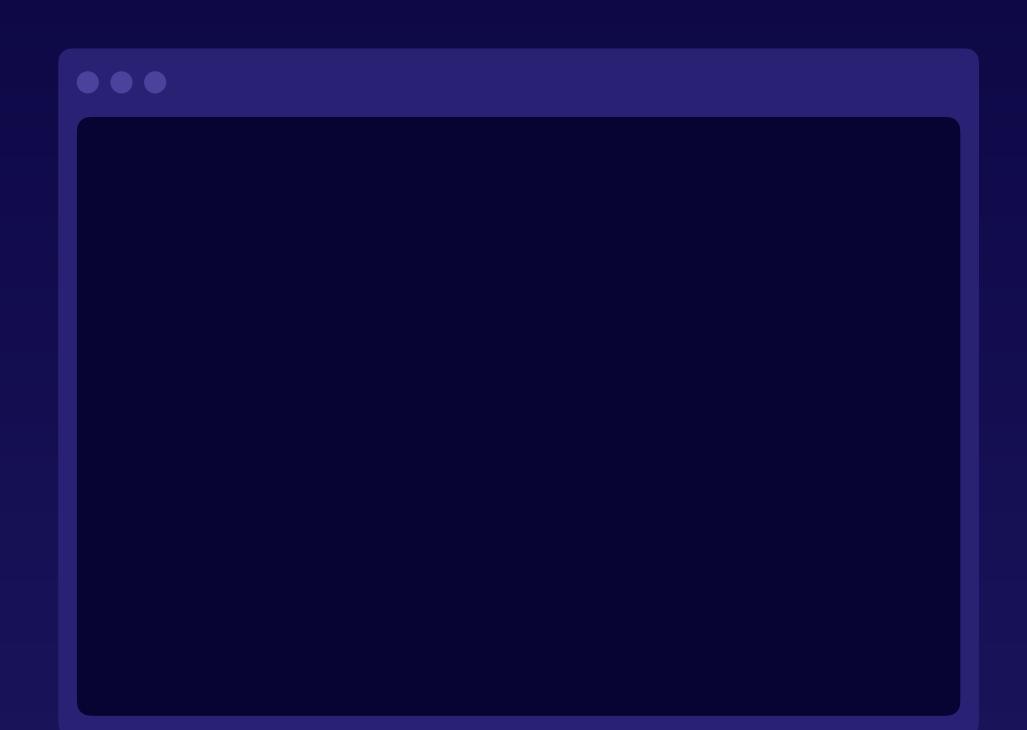






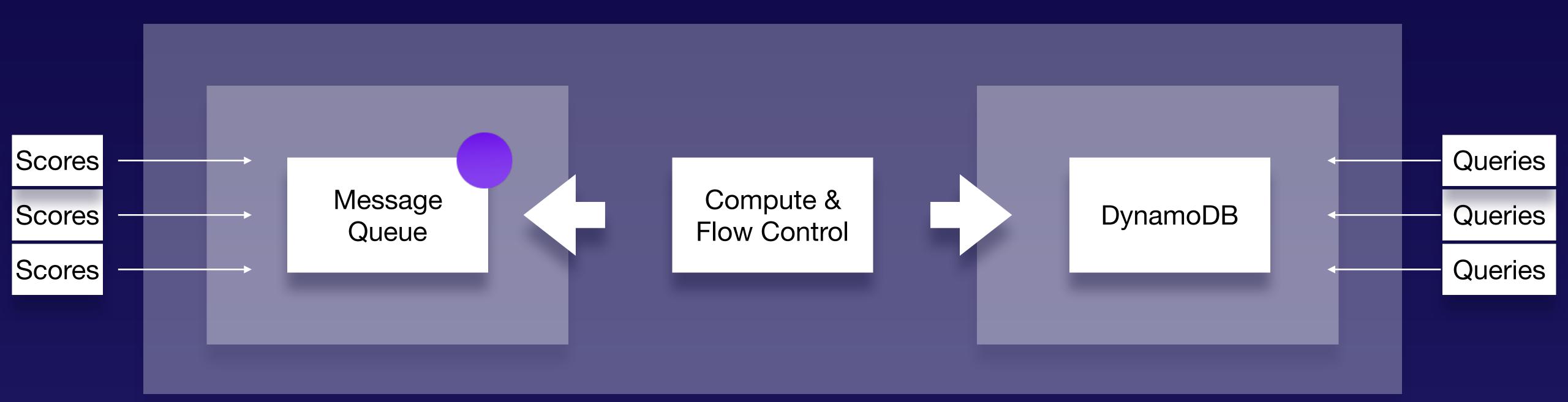
# Message Queue







#### Architecture





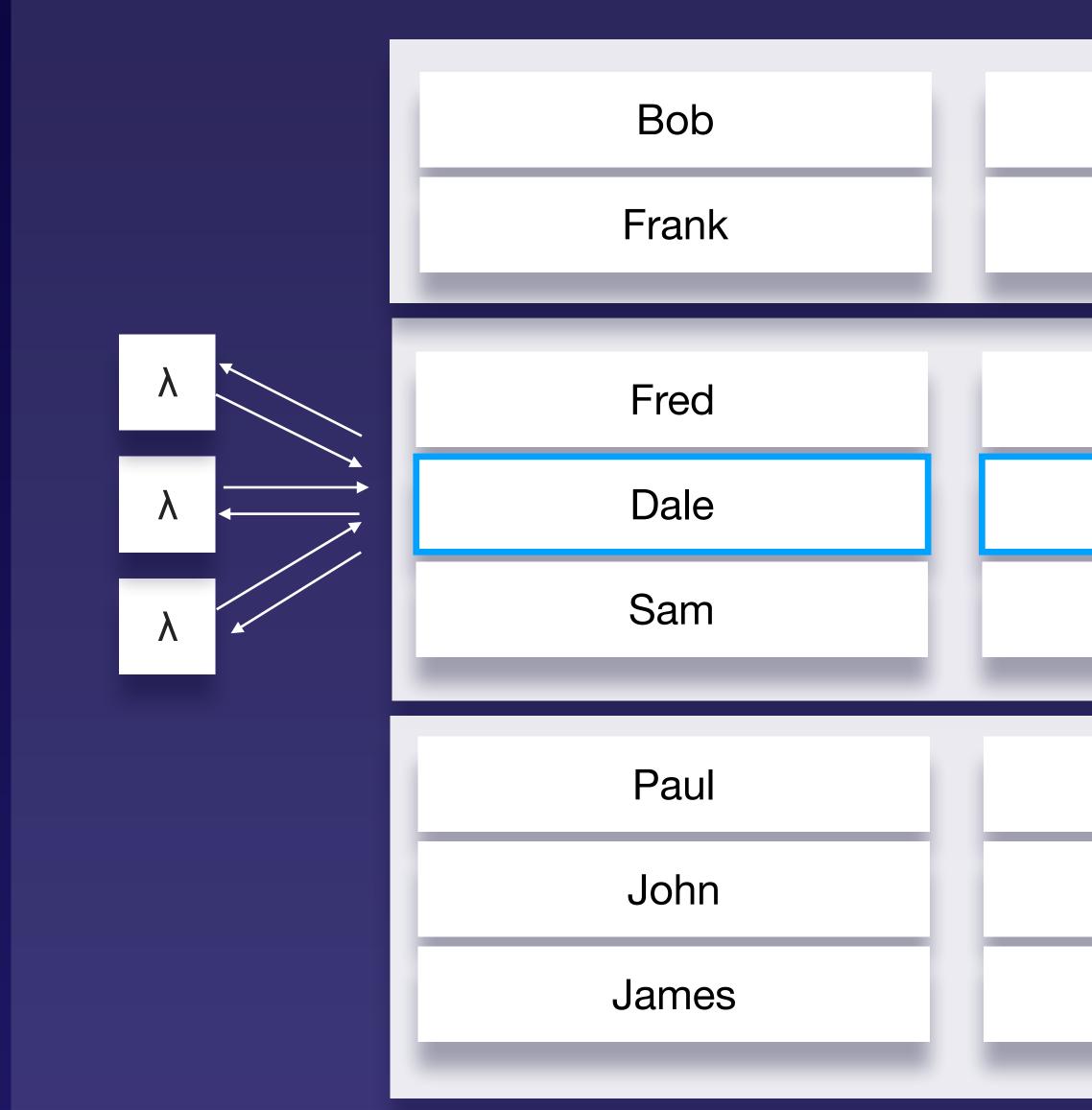


# **Optimistic Concurrency Problem?**





### **Optimistic Concurrency**

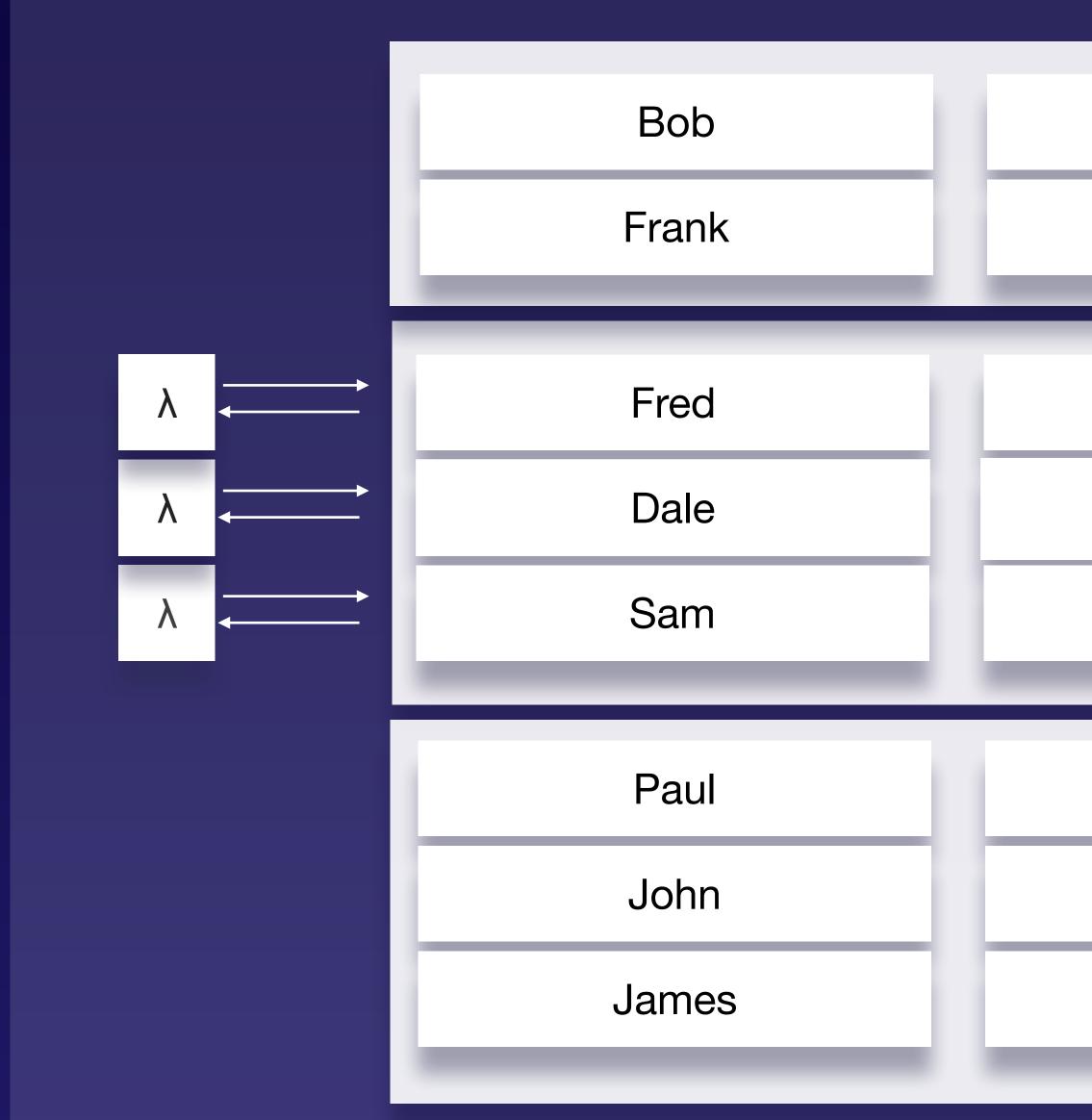




7	3
6	3
3	2
3	2
3	2
2	1
1	1
1	1



#### **Optimistic Concurrency**





7	3
6	3
3	2
3	2
3	2
2	1
1	1
1	1



#### 24 25 26 27 28 29 20 10 11 12 13 14 15 16 17 18 19 10 11 12 13

30 31 32 33 34 35 36 37 38 20 21 22 23 21 22 23 14 24 25 26 27

39 30 31 32 33 34 35 36 37 38 12 13 12 13 12 13 12 13 12 13 12 13 12 13 12





# **Record Batching?**







#### 21 22 23 24 25 26 27 28 29 **20** 21 22 23 24 25 26 27 28

#### 31 32 33 34 35 36 37 38 39 **30** 31 32 33 34 35 36 37 38



#### 11 12 13 14 15 16 17 18 19 **10** 11 12 13 14 15 16 17 18



#### **SQS FIFO**





#### 11 11 11 11 11 11 12 12 12 12 12 13 13 13 13 13 14 14 14 14

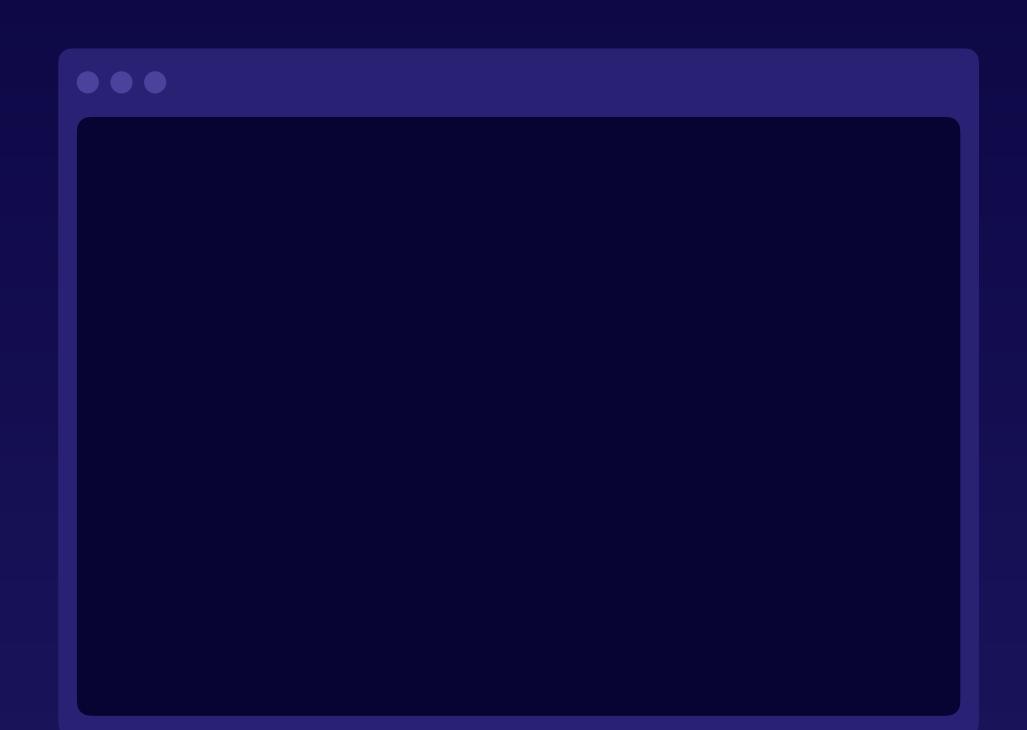
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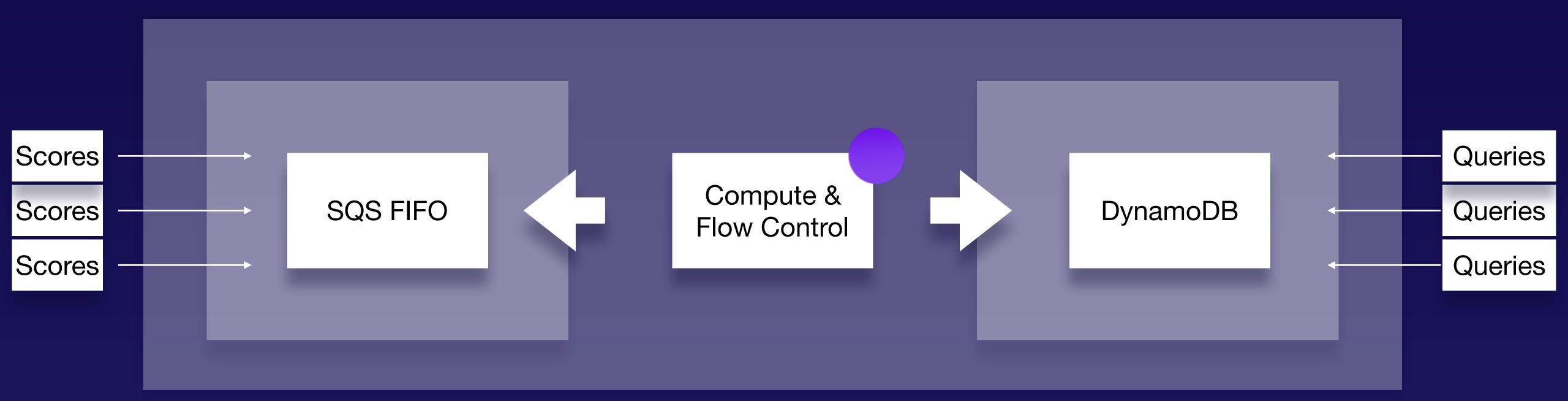
# Compute & Flow Control







#### Architecture







### **Autoscaling Goals**





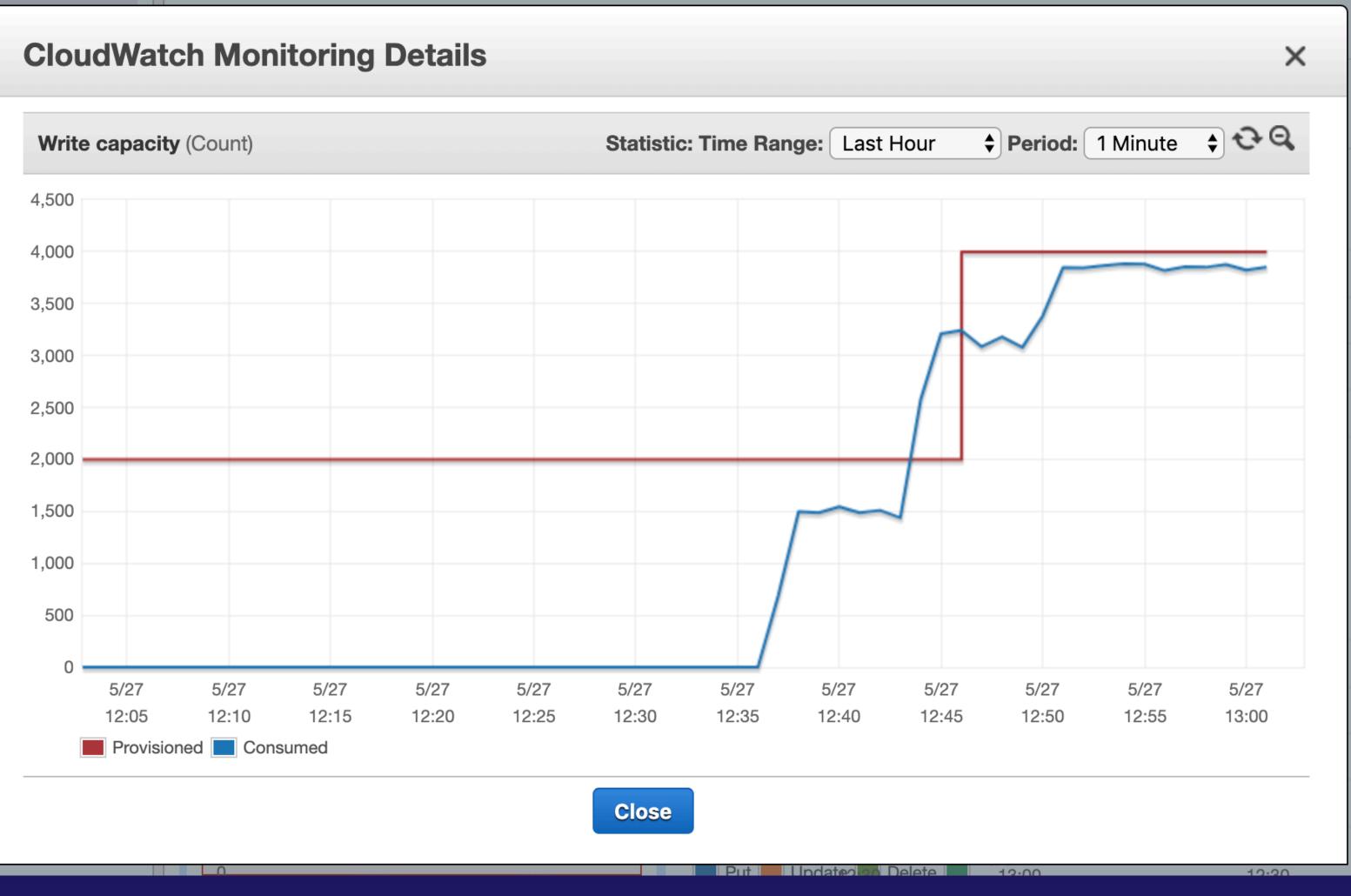
## 2

## No throughput errors

Can happen based on **poor schema design**, not spreading writes out evenly, too many requests p/s



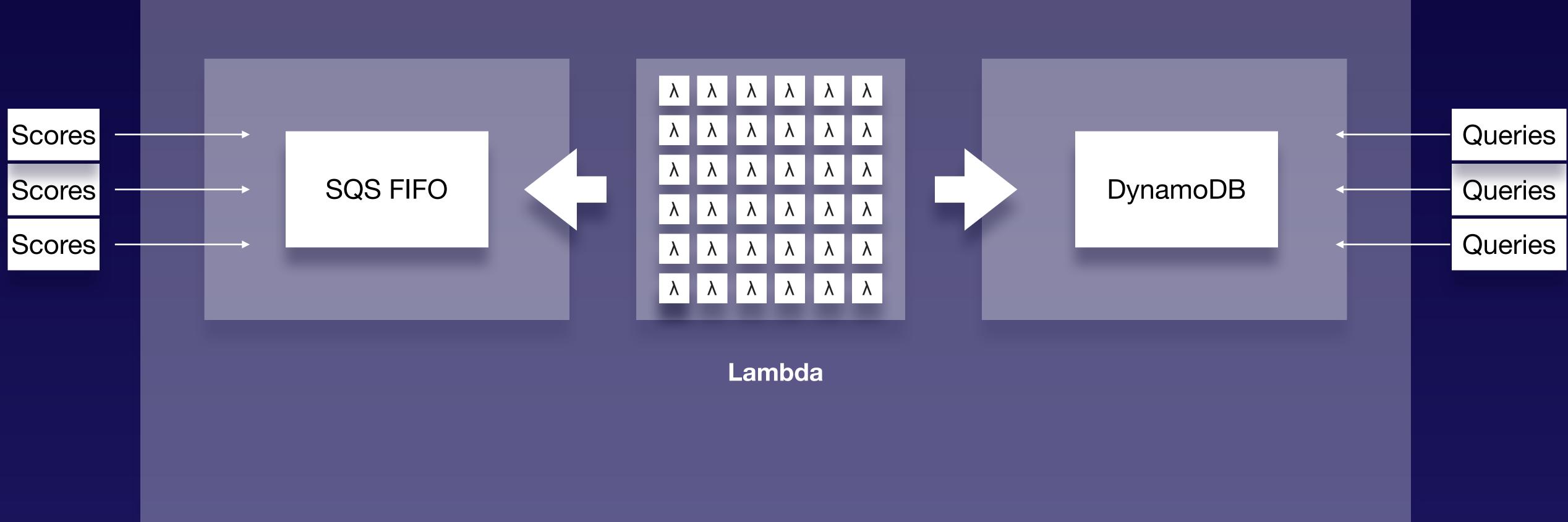
### **The Goal**







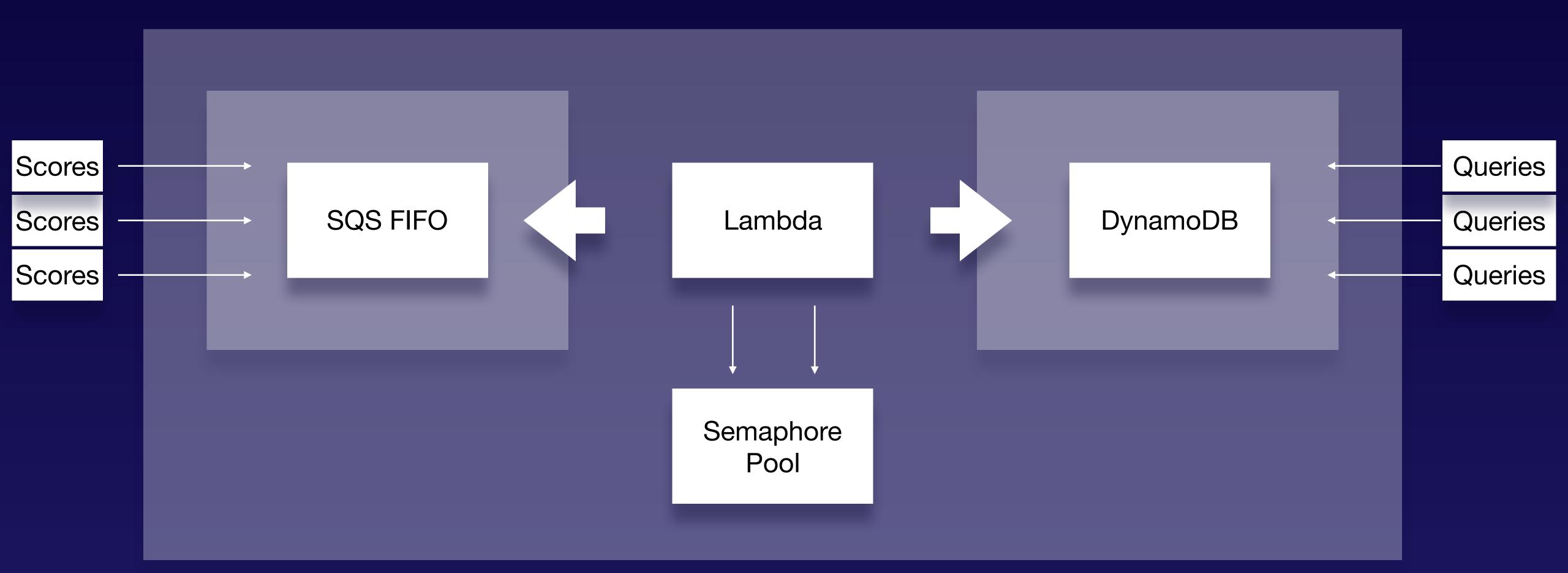
#### **Worker Flow Control**







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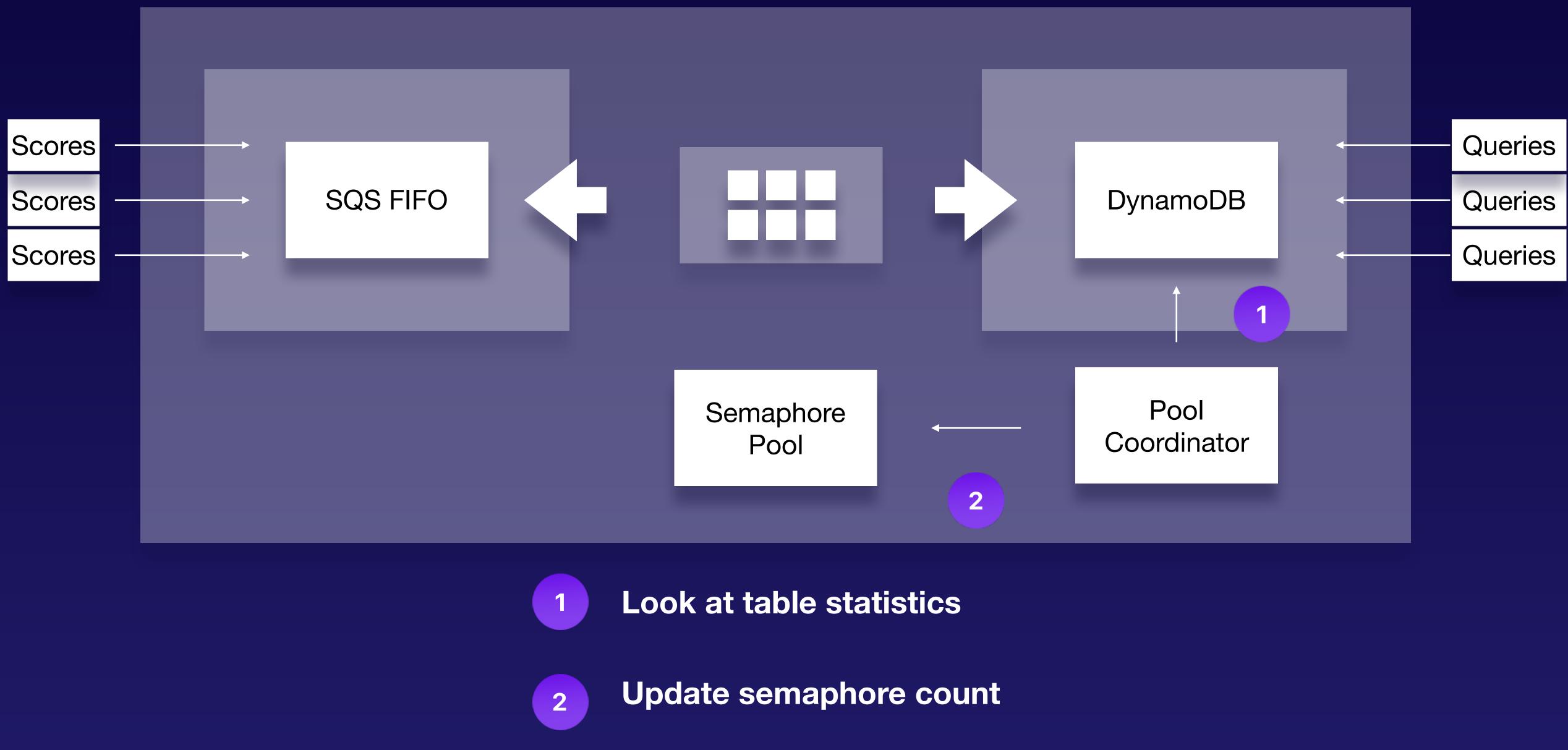
### **Worker Flow Control**







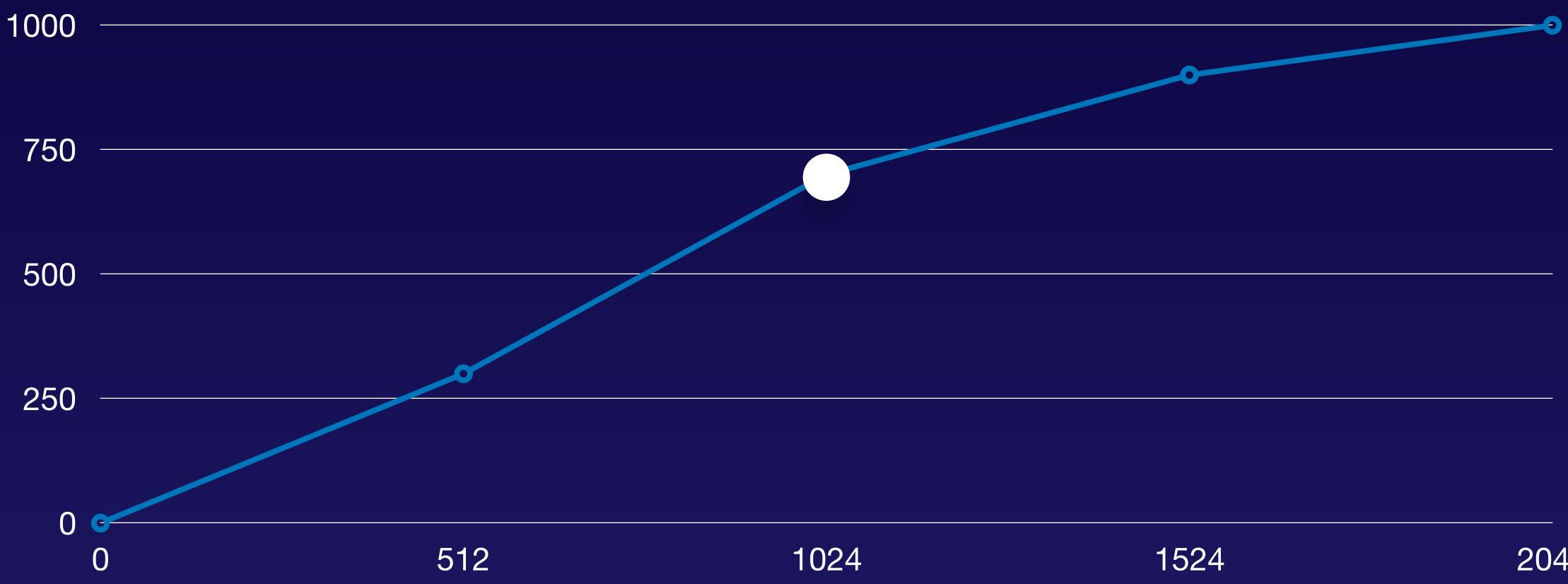
### Semaphore Management







#### **Semaphore Count**





2048



#### **Semaphore Count**

## **Table Capability**

### Math.ceil (

## **Read / Write speed of worker**





## No. of Semaphores



#### **Semaphore Count**

## 2100 RCU / WCU

### Math.ceil (

## 700 RW / s



#### **3 Semaphores**



#### **On Demand Capacity?**

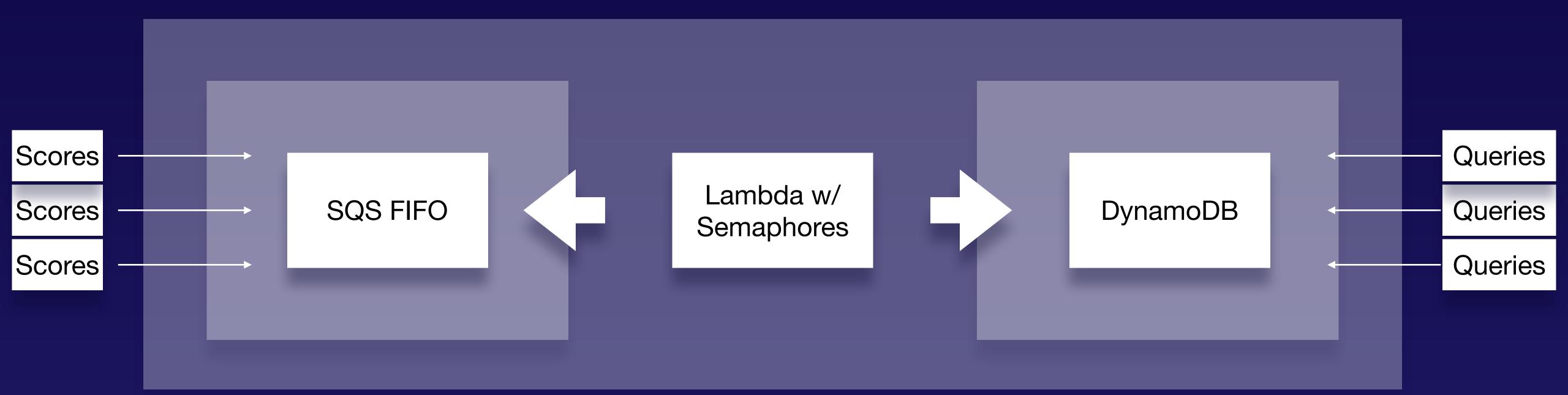




# lt's complicated



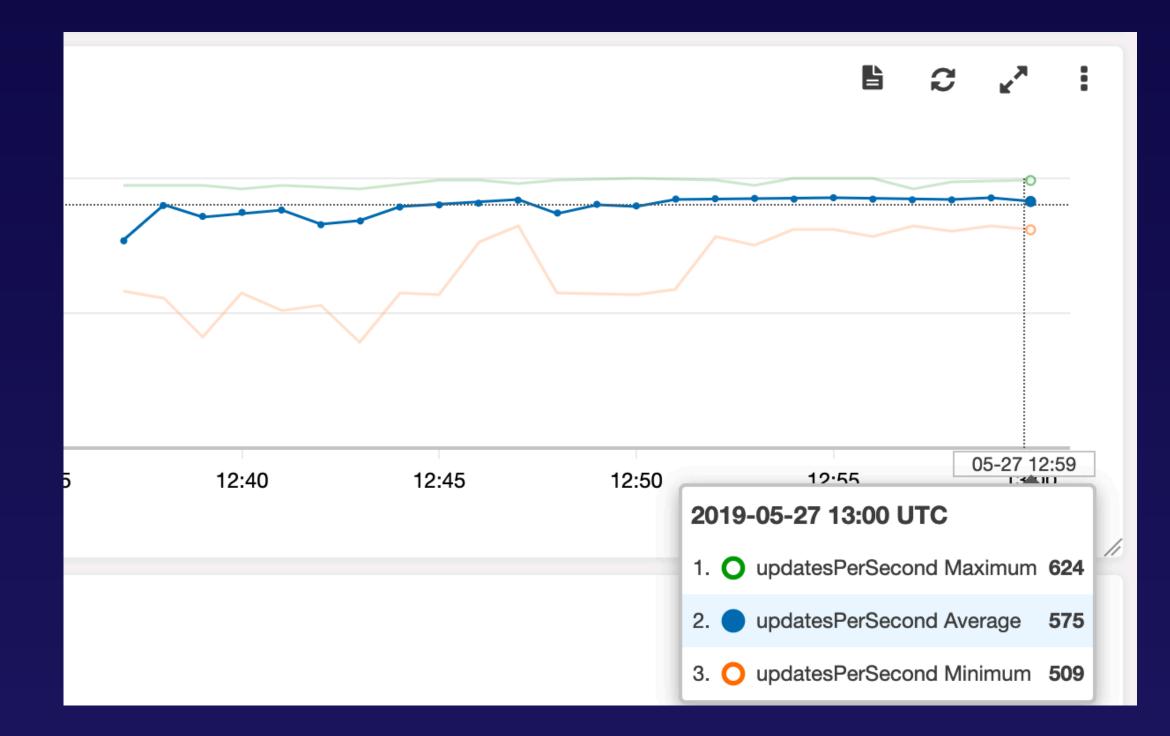
#### Architecture



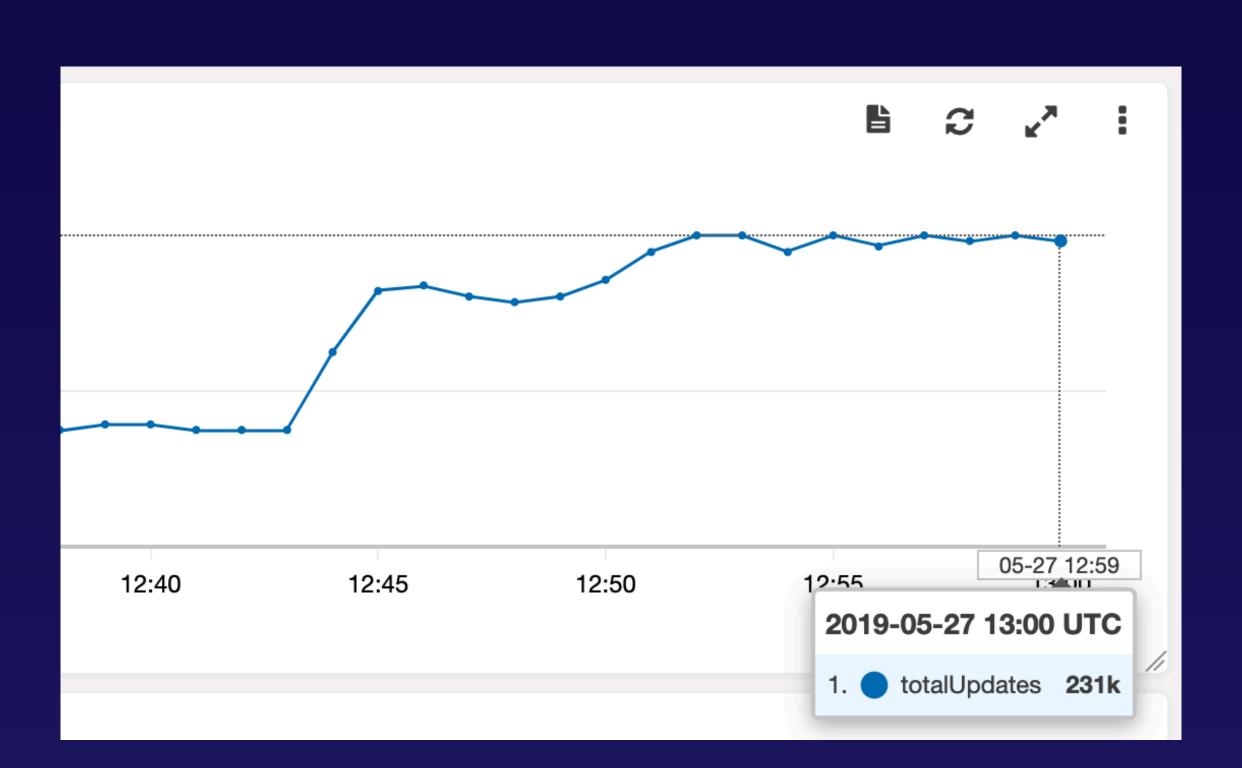




### Result







3833 P/s







## **Questions?**

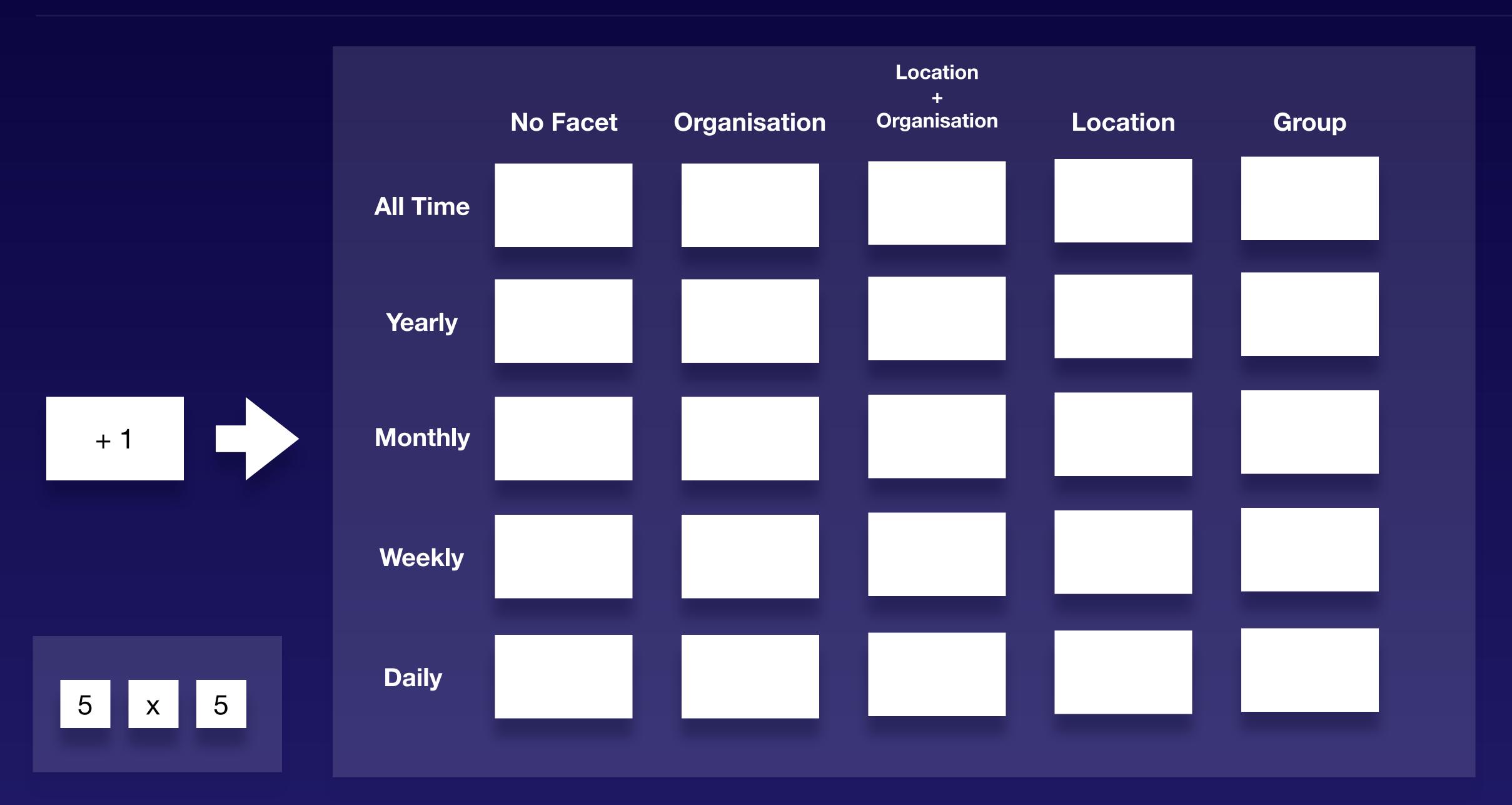






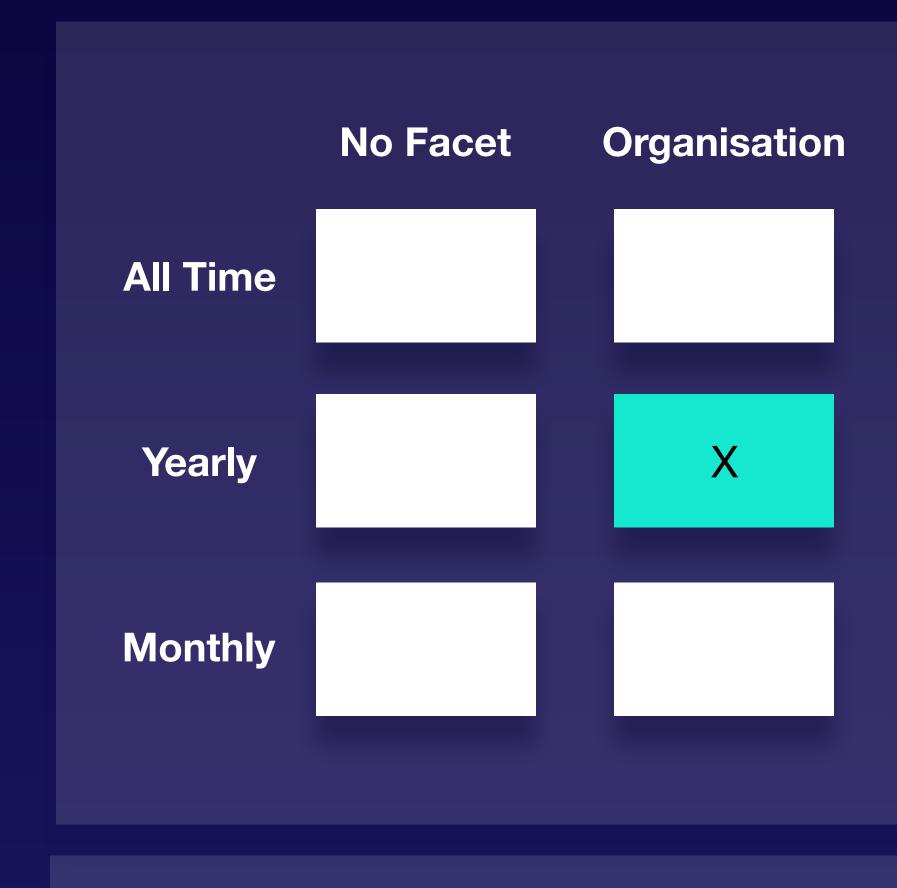


#### TITLE TEXT Materialised View Updates





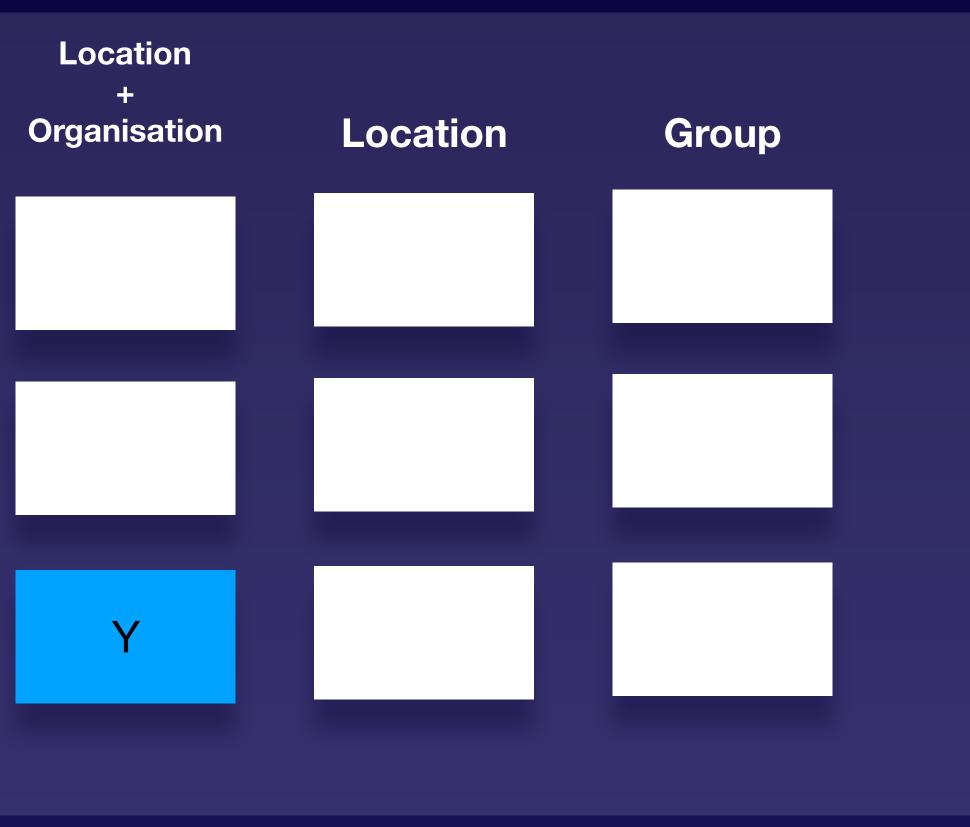




$$X = (Year = 201)$$

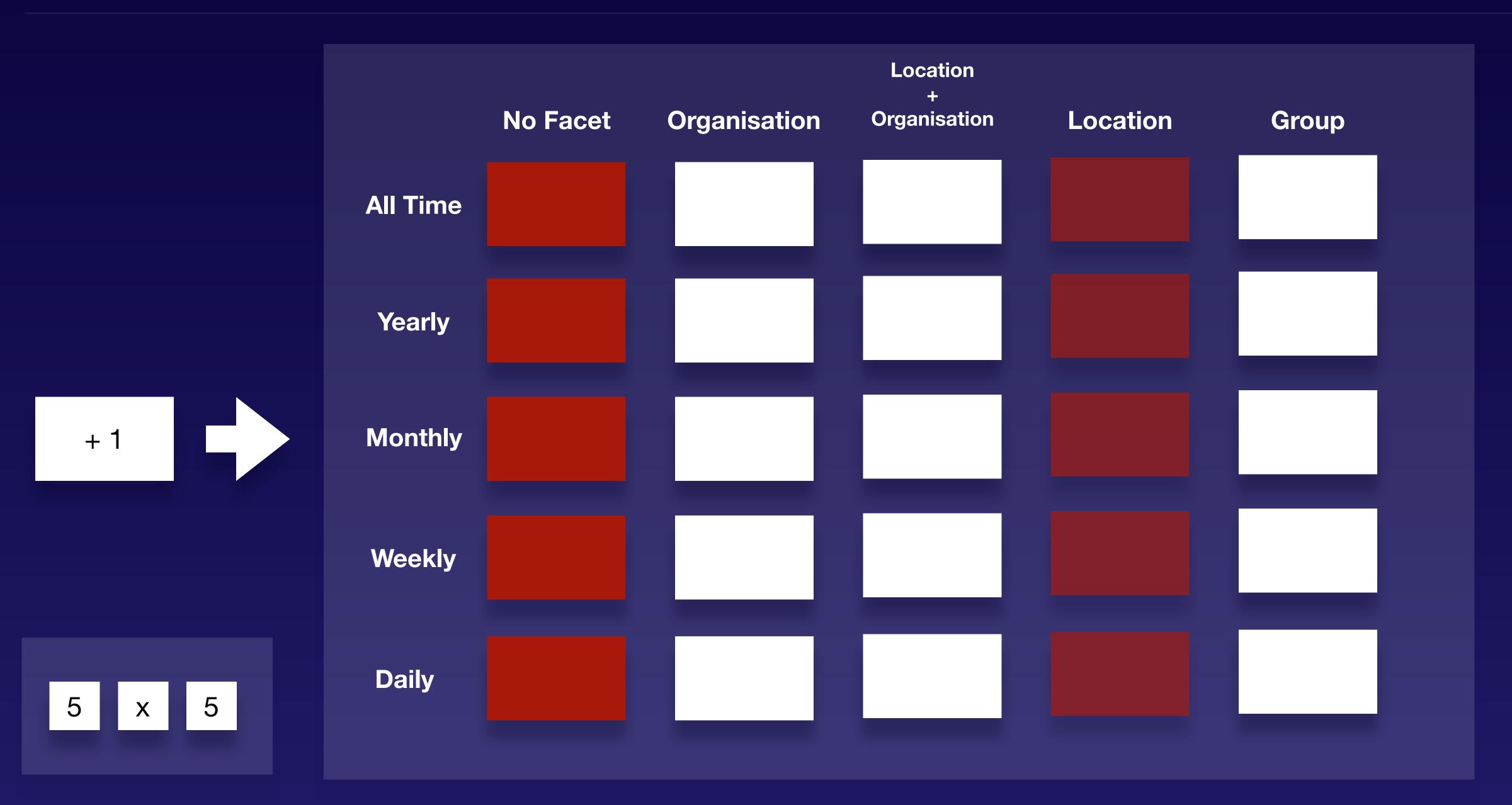
Y = (Month=2018/12)-(Organisation=123)-(Location=Melb)





#### 18)-(Organisation=123)







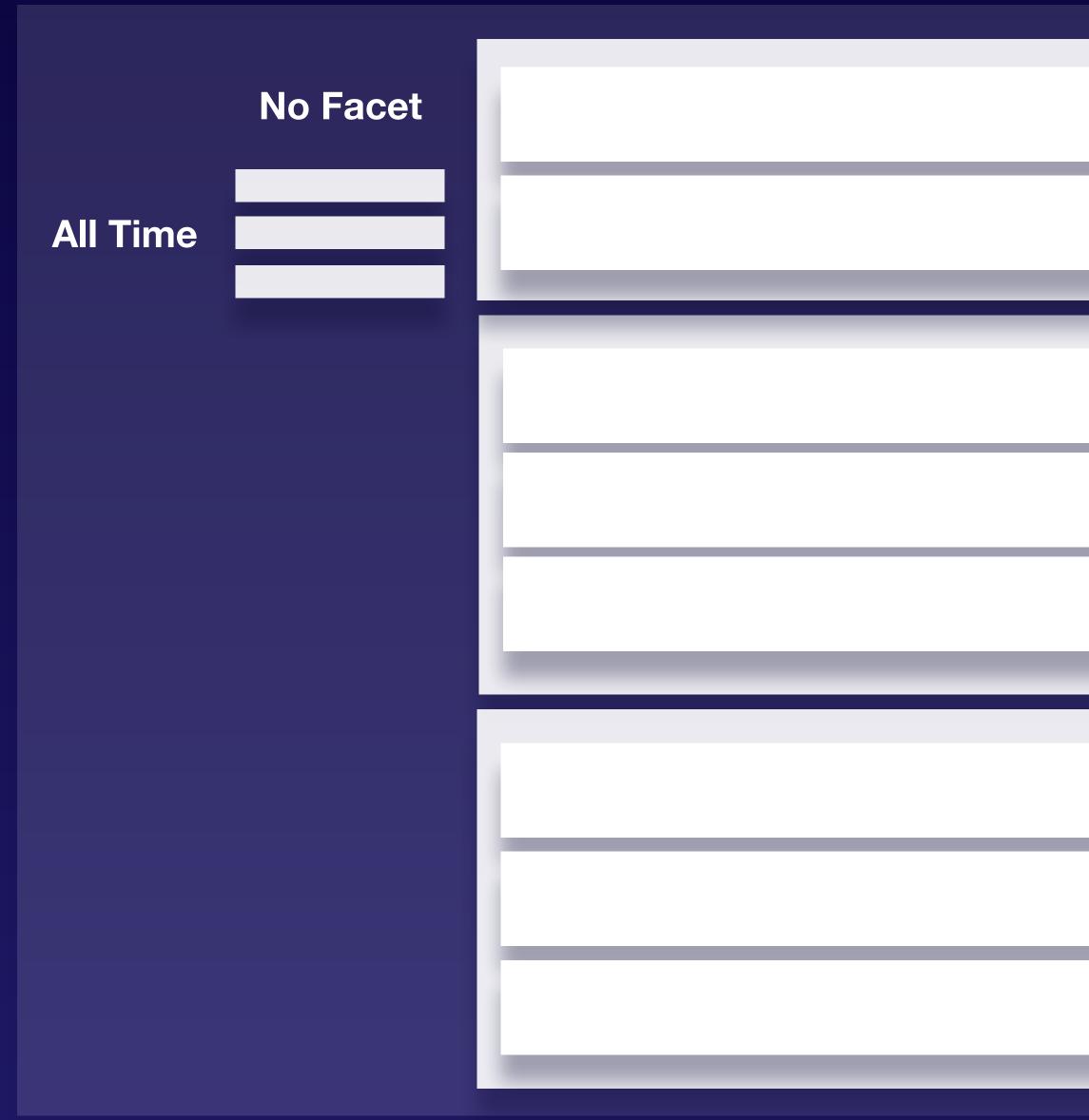






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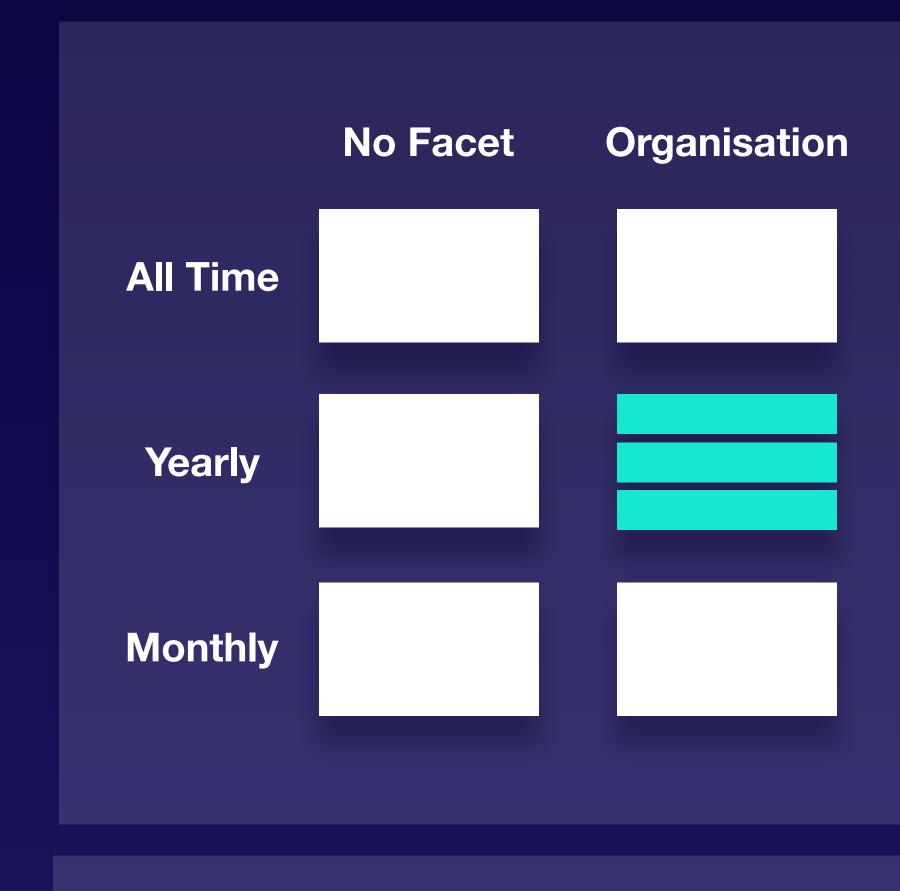






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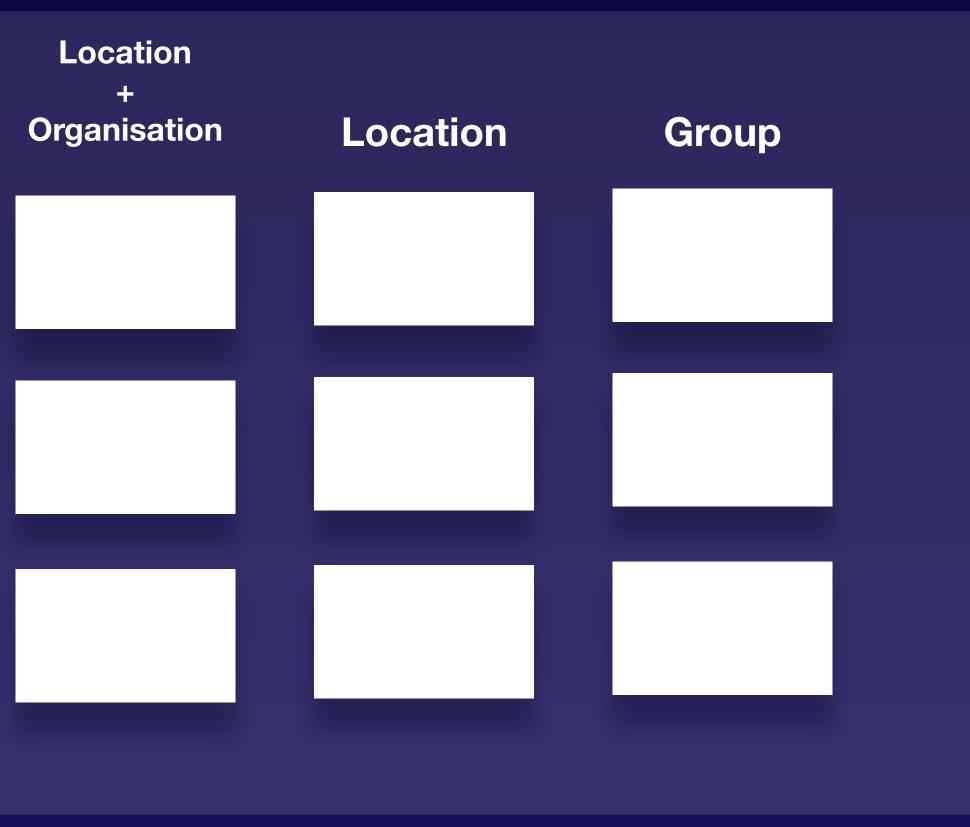




$$X = (Year = 2018)$$

$$X = (Year = 2018)$$





#### 8)-(Organisation=123)\_3

8)-(Organisation=123)\_2

